

Frisco Fort Smith Sub 1 SLG Template Guidelines

General Notes

In most cases you should check the “allow setouts to come from yard tracks in different regions” box. When you do this, you should generally check all the yard tracks in the region where the path originates (starting point), and be sure NOT to check yard tracks in the other regions further down the line, unless you intend to “turn” and run back towards the starting point. This is because you may get some pickups at yard tracks that need to be setout at industry tracks you may already have passed on your way to those yard tracks!

Because this is an unsignalled route, for simplicity, we didn't include any AI traffic in this template. We're going to experiment with including scheduled trains, i.e. instead of signals you'll have a schedule listing when trains will hit each town, and you'll be responsible for clearing the main ahead of the arrival of any AI trains (either by taking a siding or working up a branch or spur).

Path Notes/Guidelines

Some regions, most notably Rogers, have no yard tracks in them. Because of this none of the starting points begin there. If you DON'T check the “allow setouts to come from yard tracks in different regions” box, but choose to work a region with no yard tracks in it (like Rogers) you will have pickups, but you won't have any setouts in that region (since there are no yard tracks there from which setouts will originate). This is actually prototypical in the case of this route, since Springdale serves as the central service point for this area, and setouts destined for Bentonville or Rogers generally will come from Springdale or Fayetteville, or from one of the major yards in Monett or Fort Smith.

To get a printable view of all the regions, which spurs and towns are in each and whether they are considered “Yard” tracks (from which setouts may come) or “Industry” tracks (to be serviced via pickups and/or setouts but which don't get set out elsewhere), open the “Documentation” folder in “ROUTES\FRISCO_FS”. There you'll find a file, “SWLTDBFFS1Template Tracks & Regions.pdf” which documents this, as well as a spreadsheet in Microsoft Excel™ format, “SWLTDBFFS1Template Tracks & Regions.xls”, in case you have Excel.

Since there are no signals on this route and all switches can be operated manually, you can choose your start point but basically work in any towns/spurs you'd like! So the paths in this template aren't really paths, they're just starting points.

If you don't like using the front coupler, you should look at the track schematic and not select spurs to work which will be “facing point” switches, i.e. which will require use of the front coupler. As an alternative though there is a lot of great information on using the

front coupler successfully available from various sources, including the “Front coupler hints.rtf” distributed with this template. Also you should install the Microsoft version 1.1 update.